



**PRIOR LAKE
RECREATION DEPARTMENTS
2010 FALL LEAGUE RULES
ONE PITCH**

1. The offensive team will provide the pitcher. The pitcher is not counted as a player in that he may or may not take his/her turn a turn at bat and/or play defense when his/her team is in the field. The pitcher shall deliver one (1) pitch and no more to each batter. The pitch shall be delivered underhand, with no less than a three-foot arc from release. The ball shall be pitched at moderate speed. Excessive speed pitches will receive one warning, thereafter the batter shall be declared out.
 2. The pitcher cannot touch or interfere with a live ball. If the pitcher touches or is touched by a batted ball, the batter shall be declared out and the ball is dead. If the pitcher interferes with a thrown ball, the ball shall be declared dead, the runner closest to home plate shall be declared out, and all other runners remain on their respective base at the time of the interference unless forced to advance.
 3. The offensive team shall be allowed to bat an unlimited number of batters, and any nine of which can play defense at any time.
 4. The game shall be nine (9) innings with no new inning started after 55 minutes, unless the game is tied. Then the game shall be played out, but shall not exceed one hour and 5 minutes.
 5. ***Fifteen run rule will be in affect after fifth inning.***
 6. Eight players are needed to start and end the game. This does not include the pitcher.
 7. No automatic forfeits if starts with 10 or 11 players and finish with 9. If team starts with 9 players, an automatic out will be recorded as a result of player reduction because of an ejection.
 8. All foul balls are outs and the ball is dead.
 9. The catcher must remain in the catcher's box until the ball is pitched.
 10. A batter shall have at least one foot in the batters box until the ball is hit.
 11. ***Courtesy runners. Teams are allowed to designate up to two players to receive a courtesy runner per game. The runner will be the player that made the last out on record. If no out has been recorded the player farthest from the player in the lineup shall be the runner.***
 12. Each team must hit their own ball and it must be a .40 core/.375 comp.
 13. ***Home Run Rule. Once a team reaches the two (2) home run limit, any balls hit over the fence after that is an OUT unless their opponent is even with them (or only one up) in home runs hit for that game. In that case, either team would be able to hit one more homerun that counts until the other team becomes even again in homeruns (or one Up). Basically once you are at the limit you cannot have more than one home run than your opponent that counts. The team that hits the home run is responsible for retrieving the ball and putting another ball in play that does not exceed .40 core/.375 comp.***
 14. Games that end up in a tie will stay a tie.
 15. No alcohol inside fenced playing field or on player benches.
 16. Any protest must be made before or during a game to the umpire. Umpire will then talk to League Director.
 17. Any verbal or physical offense as determined by the umpire will result in an immediate ejection and suspension of two following games. If a player is ejected from a game he/she is placed on probation for 1 calendar year.
- *** RAIN? MANAGERS ONLY CALL 952-447-9825 (Weather Hotline), AFTER 3:00 P.M.
- *** 447-9820 or 952-447-9800